

**SPECIFICATION
FOR
LCM Module**

MODULE No:	YH035VGRPA136C
CUSTOMER:	

STARTEK	INITIAL	DATE
PREPARED BY		
CHECKED BY		
APPROVED BY		

CUSTOMER	INITIAL	DATE
APPROVED BY		

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* Description

This is a color active matrix TFT (Thin Film Transistor) LCD (liquid crystal display) that uses amorphous silicon TFT as a switching device. This module is composed of a BlanView type TFT-LCD Panel, driver circuit, back-light unit. The resolution of a 3.5 " TFT-LCD contains 480x640 pixels, and can display up to 262K colors.

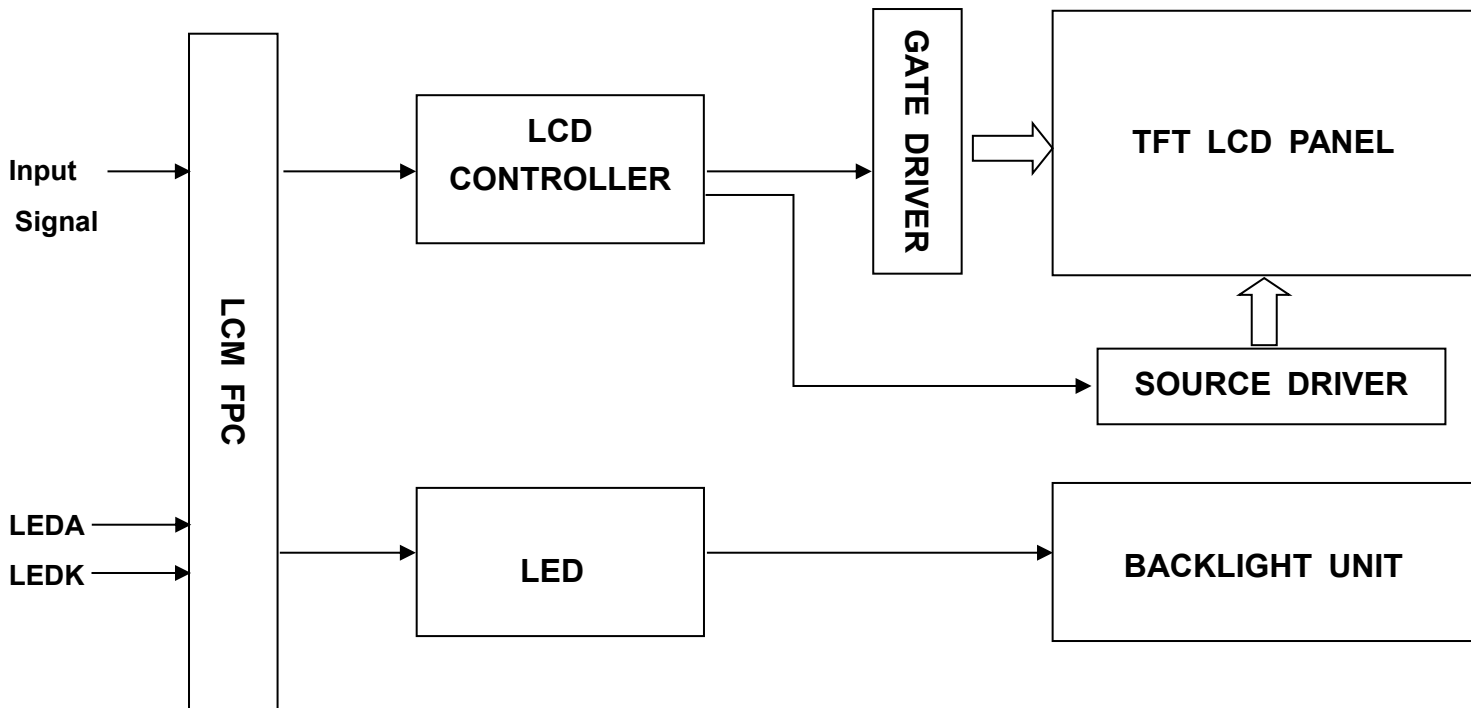
* Features

General Information Items	Specification	Unit	Note
	Main Panel		
Display area(AA)	53.28(H)*71.04(V) (3.5 inch)	mm	
Driver element	TFT active matrix	-	
Display colors	262K	colors	
Number of pixels	480(RGB)*640	dots	
Pixel arrangement	RGB vertical stripe	-	
Pixel pitch	0.111(H)*0.111(V)	mm	
Viewing angle	VA	o'clock	
Controller IC	/	-	
LCM Interface	18BIT RGB	-	
Display mode	BlanView /Normally Black	-	
Operating temperature	-20~+70	°C	
Storage temperature	-30~+80	°C	

* Mechanical Information

Item		Min.	Typ.	Max.	Unit	Note
Module size	Horizontal(H)	-	64	-	mm	
	Vertical(V)	-	85	-	mm	
	Depth(D)	-	3.1	-	mm	
Weight		-	35	-	g	

1. Block Diagram



3. Input terminal Pin Assignment

NO.	SYMBOL	DISCRIPTION	I/O
1	VSS	Ground.	P
2	VSS	Ground.	P
3	VDD	Supply voltage (3.3V).	P
4	VDD	Supply voltage (3.3V).	P
5	VSS	Ground.	P
6	NC/RESETB	--	--
7	HSYNC	- Line synchronizing signal for DPI (RGB) interface operation.	I
8	VSYNC	- Frame synchronizing signal for DPI (RGB) interface operation.	I
9	CLK	- Dot clock signal for DPI (RGB) interface operation.	I
10	VSS	Ground.	P
11	D00(B0)	Blue data input.	I/O
12	D01(B1)	Blue data input.	I/O
13	D02(B2)	Blue data input.	I/O
14	D03(B3)	Blue data input.	I/O
15	D04(B4)	Blue data input.	I/O
16	D05(B5)	Blue data input.	I/O
17	D10(G0)	Green data input.	I/O
18	D11(G1)	Green data input.	I/O
19	D12(G2)	Green data input.	I/O
20	D13(G3)	Green data input.	I/O
21	D14(G4)	Green data input.	I/O
22	D15(G5)	Green data input.	I/O
23	D20(R0)	Red data input.	I/O
24	D21(R1)	Red data input.	I/O
25	D22(R2)	Red data input.	I/O
26	D23(R3)	Red data input.	I/O
27	D24(R4)	Red data input.	I/O
28	D25(R5)	Red data input.	I/O
29	VSS	Ground.	P
30	DE(ENAB)	- Data enable signal for DPI (RGB) interface operation. Low : access enabled. High : access inhibited.	I

31	NC/STB	--	--
32	NC/SCL	--	--
33	XL(NC)	--	--
34	YD(NC)	--	--
35	XR(NC)	--	--
36	YU(NC)	--	--
37	NC/SDA	--	--
38	BLH(LED+)	Anode pin of backlight.	P
39	SLL(LED-)	Cathode pin of backlight.	P

4. LCD Optical Characteristics

4.1 Optical specification

Item		Symbol	Condition	Min.	Typ.	Max.	Unit.	Note
Contrast Ratio		CR	$\Theta=0$	500	700	--		(1)(2)
Response time	Rising	T_{R+T_F}	Normal viewing angle	--	25	--	msec	(1)(3)
	Falling							
Color Gamut		S(%)		40	46	--	%	
Color Filter Chromaticity	White	W_X		0.2524	0.2924	0.3324		(1) (4) CA-310
		W_Y		0.2889	0.3289	0.3689		
	Red	R_X		0.5285	0.5685	0.6085		
		R_Y		0.3064	0.3464	0.3864		
	Green	G_X		0.2992	0.3392	0.3792		
		G_Y		0.5317	0.5717	0.6117		
	Blue	B_X		0.1131	0.1531	0.1931		
		B_Y		0.0799	0.1199	0.1599		
Viewing angle	Hor.	Θ_L	CR>10	--	80	--		(1)(4)
		Θ_R		--	80	--		
	Ver.	Θ_U		--	80	--		
		Θ_D		--	80	--		
Option View Direction		VA						

Measuring Condition

Measuring surrounding : dark room

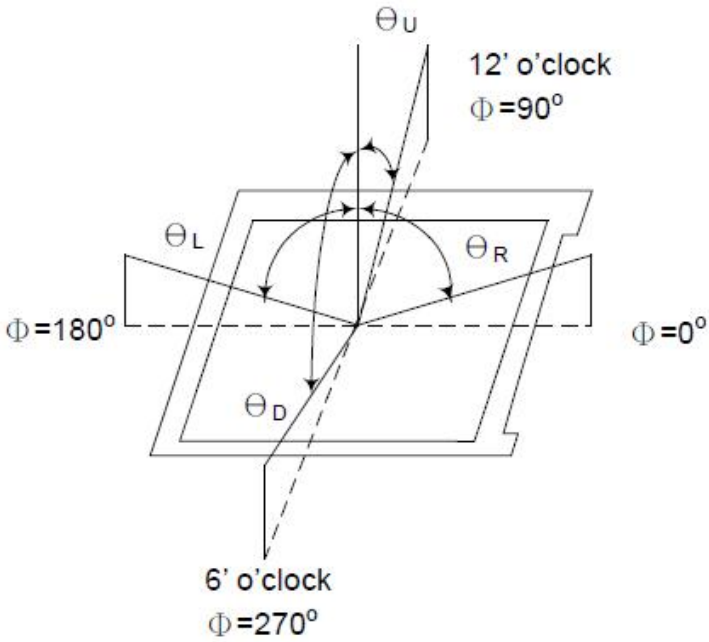
Ambient temperature : 25±2°C

15min. warm-up time.

Measuring Equipment

FPM520 of Westar Display technologies, INC., which utilized SR-3 for Chromaticity and BM-5A for other optical characteristics.

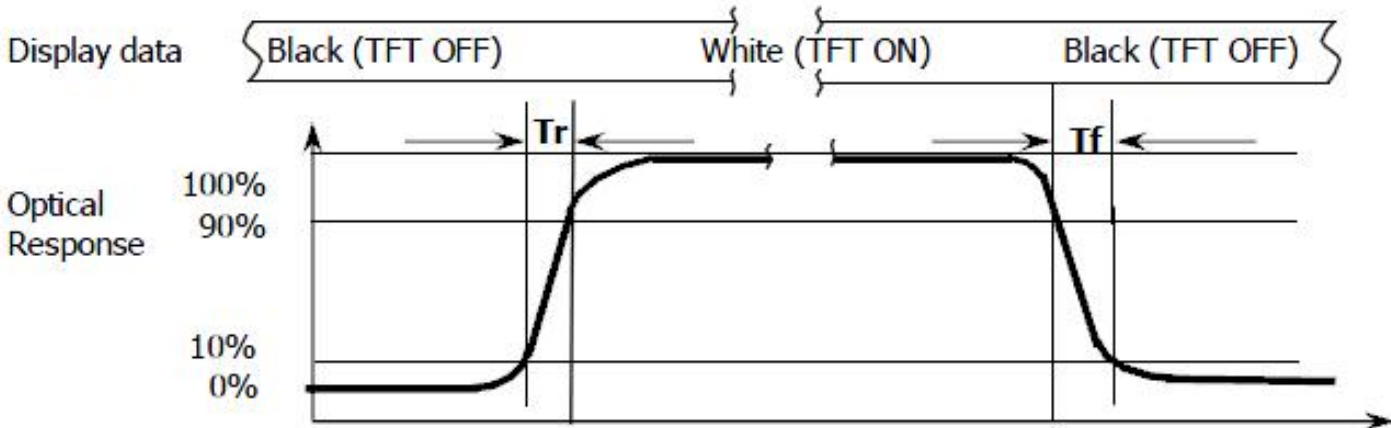
Note (1): Definition of Viewing Angle :



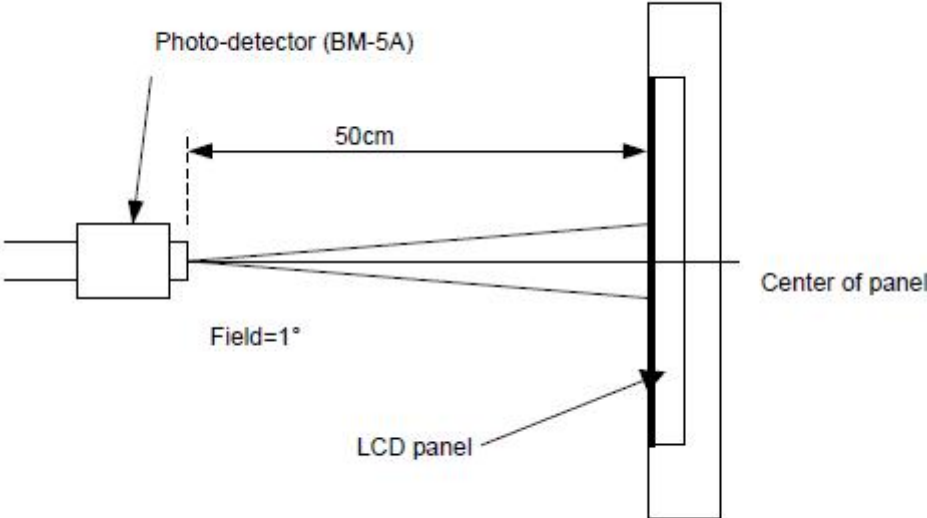
Note (2): Definition of Contrast Ratio(CR) :measured at the center point of panel

$$CR = \frac{\text{Luminance with all pixels white}}{\text{Luminance with all pixels black}}$$

Note (3): Response Time



Note (4): Definition of optical measurement setup



5. Electrical Characteristics

5.1 Absolute Maximum Rating

Characteristics	Symbol	Min.	Max.	Unit	Note
Digital Supply Voltage	VDD	-0.3	4.6	V	Note1
Operating temperature	T _{OP}	-20	+70	°C	
Storage temperature	T _{ST}	-30	+80	°C	

NOTE1: If the absolute maximum rating of even is one of the above parameters is exceeded even momentarily, the quality of the product may be degraded. Absolute maximum ratings, therefore, specify the values exceeding which the product may be physically damaged. Be sure to use the product within the range of the absolute maximum ratings.

5.2 DC Electrical Characteristics

Characteristics	Symbol	Min.	Typ.	Max.	Unit	Note
Digital Supply Voltage	VDD	2.5	3.3	3.6	V	
Normal mode Current	IDD	--	26	52	mA	
Level input voltage	V _{IH}	0.7* VDD	--	VDD	V	
	V _{IL}	GND	--	0.3* VDD	V	
Level output voltage	V _{OH}	0.8* VDD	--	VDD	V	
	V _{OL}	GND	--	0.2* VDD	V	

5.3 LED Backlight Characteristics

The back-light system is edge-lighting type with 6 chips LED

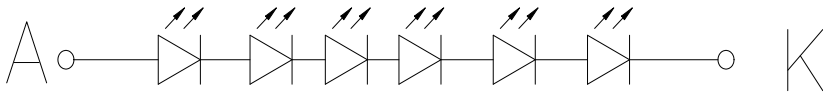
Item	Symbol	Min.	Typ.	Max.	Unit	Note
Forward Current	I_F	15	20	--	mA	
Forward Voltage	V_F	--	18.6	--	V	
LCM Luminance	LV	650	700	--	cd/m ²	Note3
LED life time	Hr	--	50000	--	Hour	Note1,2
Uniformity	Avg	80	--	--	%	Note3

Note1: LED life time (Hr) can be defined as the time in which it continues to operate under the condition:

$T_a=25\pm3$ °C, typical IL value indicated in the above table until the brightness becomes less than 50%.

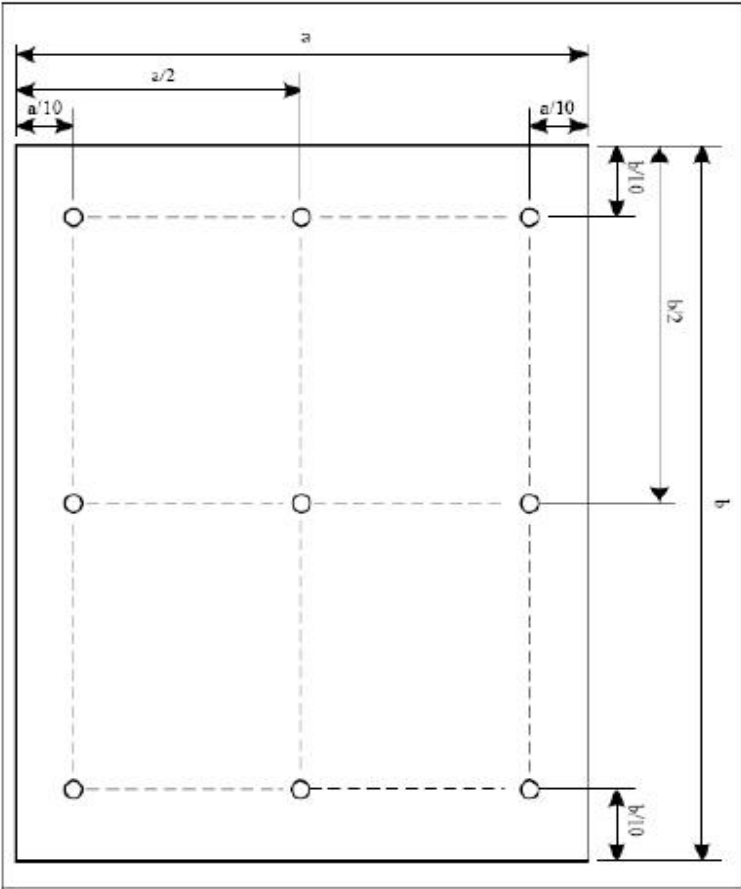
Note 2: The “LED life time” is defined as the module brightness decrease to 50% original brightness at

$T_a=25$ °C and $I_L=20$ mA. The LED lifetime could be decreased if operating I_L is larger than 20mA. The constant current driving method is suggested.



B/L Circuit

Note (3) Luminance Uniformity of these 9 points is defined as below:

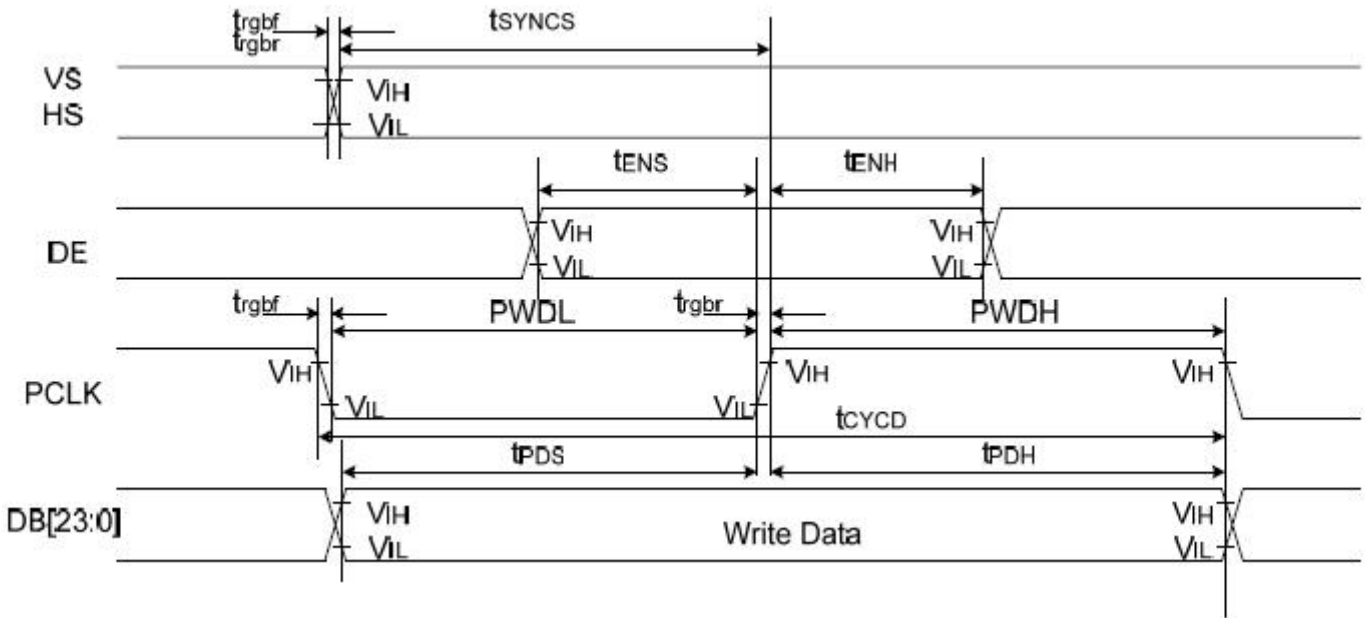


$$\text{Uniformity} = \frac{\text{minimum luminance in 9 points (1-9)}}{\text{maximum luminance in 9 points (1-9)}}$$

$$\text{Luminance} = \frac{\text{Total Luminance of 9 points}}{9}$$

6. AC Characteristic

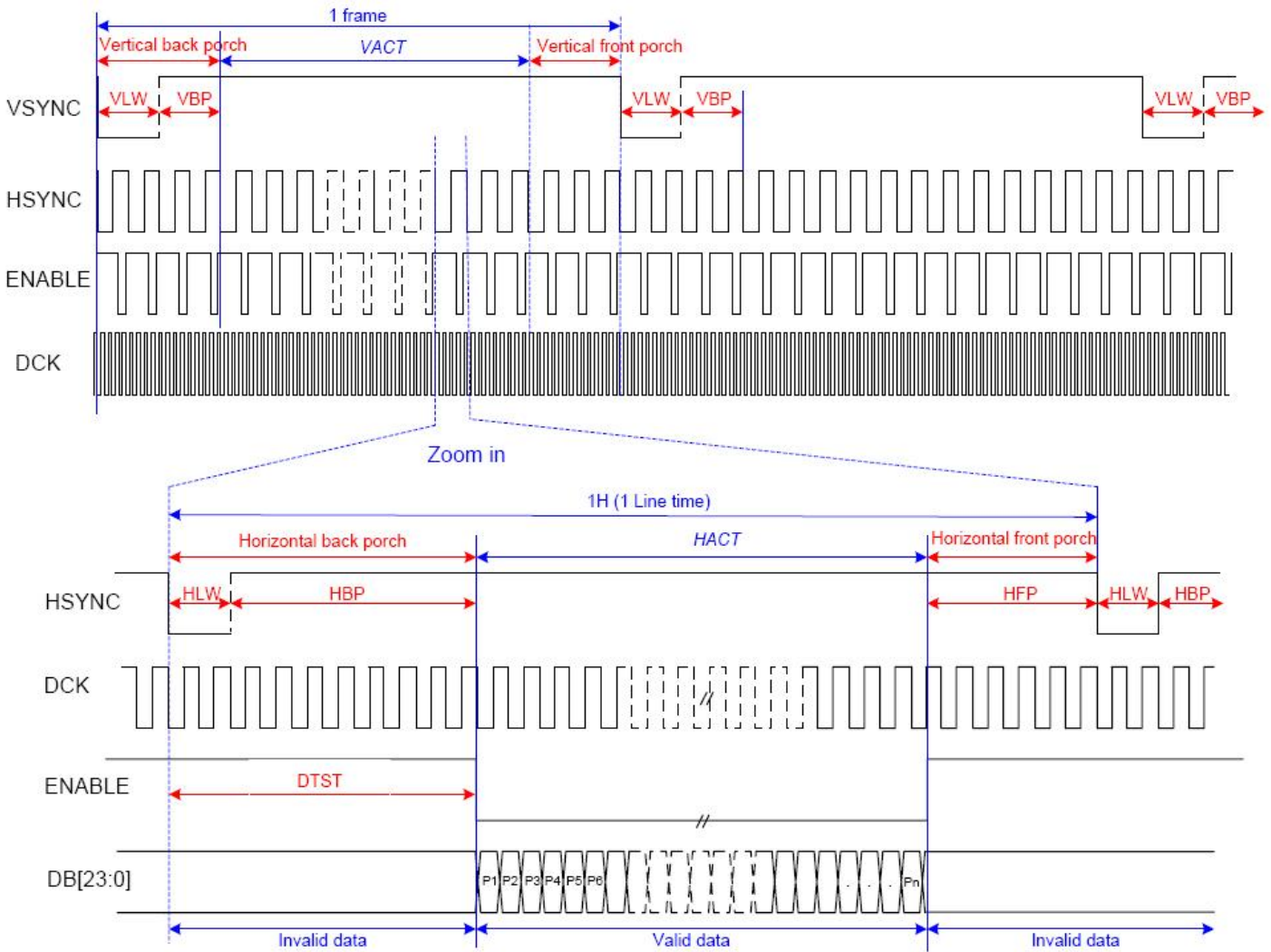
6.1 Parallel RGB Interface Timing Characteristics



Signal	Symbol	Parameter	min	max	Unit	Description
VS/ HS	t_{SYNCS}	VS/HS setup time	5	-	ns	24/18/16-bit bus RGB interface mode
	t_{SYNCH}	VS/HS hold time	5	-	ns	
DE	t_{ENS}	DE setup time	5	-	ns	
	t_{ENH}	DE hold time	5	-	ns	
DB[23:0]	t_{POS}	Data setup time	5	-	ns	
	t_{PDH}	Data hold time	5	-	ns	
PCLK	PWDH	PCLK high-level period	13	-	ns	
	PWDL	PCLK low-level period	13	-	ns	
	t_{CYCD}	PCLK cycle time	28	-	ns	
	t_{rgbr}, t_{rgbf}	PCLK,HS,VS rise/fall time	-	15	ns	

Note: $T_a = -30$ to 70 °C, $IOVCC=1.65V$ to $3.6V$, $VCI=2.5V$ to $3.6V$, $DGND=0V$

6.3 DPI Interface Timing



VLW : VSYNC Low pulse Width
 HLW : HSYNC Low pulse Width
 DTST : Data Transfer Startup Time
 Pn : pixel 1, pixel 2..., pixel n.

Parameter	Symbols	Condition	Min.	Typ.	Max.	Units
Frame Rate	FR		54		66	fps
Horizontal Low Pulse width	HLW		1		-	DOTCLK
Horizontal Back Porch	HBP		2		126	DOTCLK
Horizontal Address	HACT			480		DOTCLK
Horizontal Front Porch	HFP		2		-	DOTCLK
Vertical Low Pulse width	VLW		1		126	Line
Vertical Back Porch	VBP		1		126	Line
Vertical Address	VACT				864	Line
Vertical Front Porch	VFP		1		255	Line
Data Clock	DCLK		16.6		41.7	MHz

6.4 Reset Timing Characteristics

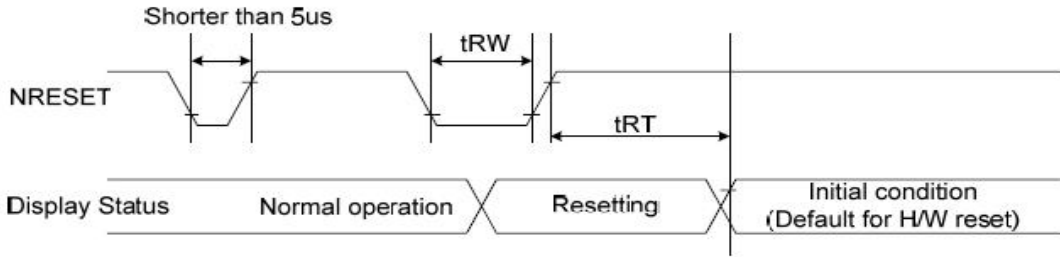


Figure 102 Reset Timing

Table 41 Reset Timing

Signal	Symbol	Parameter	Min	Max	Unit
RESX	tRW	Reset pulse duration	10		us
	tRT	Reset cancel		5(note 1,5) 120 (note 1,6,7)	ms

Note:

1. The reset cancel includes also required time for loading ID bytes, VCOM setting and other settings from OTP to registers. This loading is done every time when there is H/W reset cancel time (tRT) within 5 ms after a rising edge of RESX.
2. Spike due to an electrostatic discharge on RESX line does not cause irregular system reset according to the Table 43.

Table 42 Reset Descript

RESX Pulse	Action
Shorter than 5us	Reset Rejected
Longer than 9us	Reset
Between 5us and 9us	Reset starts

3. During the Resetting period, the display will be blanked (The display is entering blanking sequence, which maximum time is 120 ms, when Reset Starts in Sleep Out mode. The display remains the blank state in Sleep In mode.) and then return to Default condition for Hardware Reset.
4. Spike Rejection also applies during a valid reset pulse as shown below:

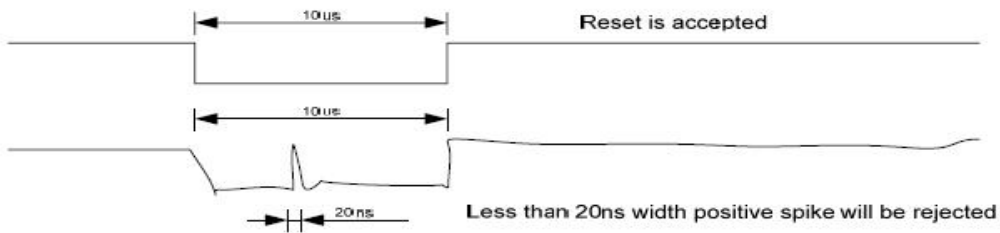


Figure 103 Positive Noise Pulse during Reset Low

5. When Reset applied during Sleep In Mode.
6. When Reset applied during Sleep Out Mode.
7. It is necessary to wait 5msec after releasing RESX before sending commands. Also Sleep Out command cannot be sent for 120msec.

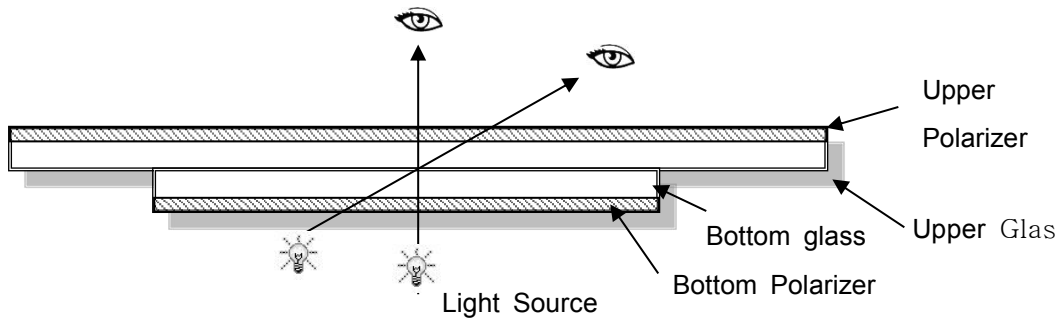
7. LCD Module Out-Going Quality Level

7.1 VISUAL & FUNCTION INSPECTION STANDARD

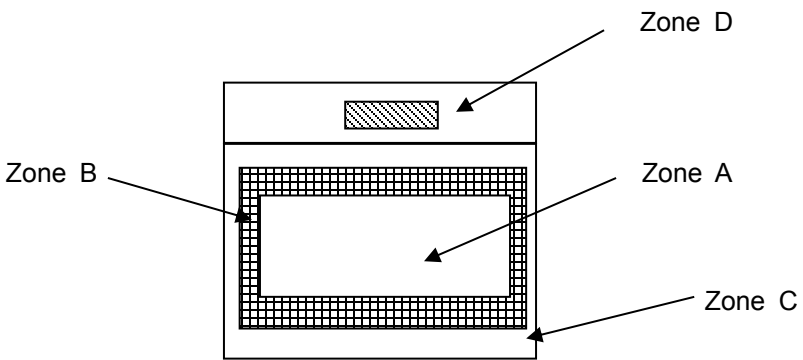
7.1.1 Inspection conditions

Inspection performed under the following conditions is recommended.

- Temperature : $25 \pm 5^{\circ}\text{C}$
- Humidity : $65\% \pm 10\% \text{RH}$
- Viewing Angle : Normal viewing Angle.
- Illumination: Single fluorescent lamp (300 to 700Lux)
- Viewing distance: 30-50cm



7.1.2 Definition



- Zone A : Effective Viewing Area(Character or Digit can be seen)
- Zone B : Viewing Area except Zone A
- Zone C : Outside (Zone A+Zone B) which can not be seen after assembly by customer
- Zone D : IC Bonding Area

Note:As a general rule ,visual defects in Zone C can be ignored when it doesn't effect product function or appearance after assembly by customer

7.1.3 Sampling Plan

According to GB/T 2828-2003 ; , normal inspection, Class II

AQL:

Major defect	Minor defect
0.65	1.5

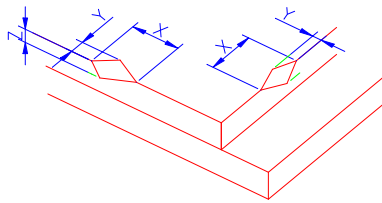
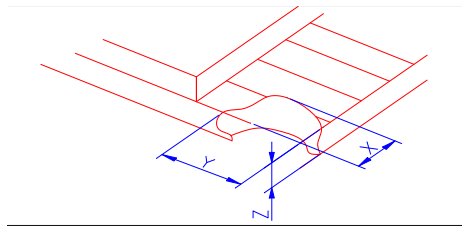
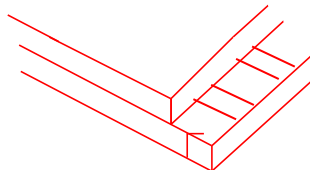
LCD: Liquid Crystal Display , LCM: Liquid Crystal Module,

No	Items to be inspected	Criteria	Classification of defects
1	Functional defects	1) No display, Open or miss line 2) Display abnormally, Short 3) Backlight no lighting, abnormal lighting. etc...	Major
2	Missing	Missing components and etc...	
3	Outline dimension	Overall outline dimension beyond the drawing is not allowed, deformation and etc...	
4	Color tone	Color unevenness, refer to limited sample	Minor
5	Spot/Line defect	Light dot, Dim spot, (Note1) Polarizer Air Bubble, Polarizer accidented spot and etc.	
6	Soldering appearance	Good soldering , Peeling off is not allowed and etc.	
7	LCD/Polarizer	Black/White spot/line, scratch, crack, etc.	

Note1: a) Light dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.

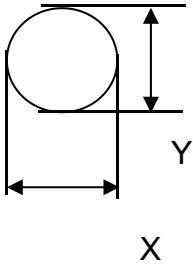
b) Dim dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.

7.1.4 Criteria (Visual)

Number	Items	Criteria(mm)						
1.0 LCD Crack/Broken NOTE: X: Length Y: Width Z: Height L: Length of IT O, T: Height of LCD	(1) The edge of LCD broken	 <table border="1" data-bbox="758 667 1455 817"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td><Inner border line of the seal</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	<Inner border line of the seal	≤T
	X	Y	Z					
	≤3.0mm	<Inner border line of the seal	≤T					
(2) LCD corner broken	 <table border="1" data-bbox="833 1124 1375 1220"> <thead> <tr> <th>X</th> <th>Y</th> <th>Z</th> </tr> </thead> <tbody> <tr> <td>≤3.0mm</td> <td>≤L</td> <td>≤T</td> </tr> </tbody> </table>	X	Y	Z	≤3.0mm	≤L	≤T	
X	Y	Z						
≤3.0mm	≤L	≤T						
(3) LCD crack	 <p style="text-align: center;">Crack Not allowed</p>							

2.0

Spot defect



$$\Phi = (X + Y) / 2$$

① light dot (black/white spot , pinhole, stain, etc.)

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore		
$0.15 < \Phi \leq 0.25$	3(distance ≥ 10 mm)		
$0.25 < \Phi \leq 0.4$	2(distance ≥ 10 mm)		
$\Phi > 0.4$	0		

② Dim spot (light leakage, dent, dark spot, etc)


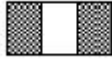

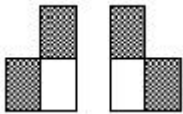
Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.15$	Ignore		
$0.15 < \Phi \leq 0.25$	3(distance ≥ 10 mm)		
$0.25 < \Phi \leq 0.4$	2(distance ≥ 10 mm)		
$\Phi > 0.4$	0		


③ Polarizer accidented spot

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		
$0.2 < \Phi \leq 0.5$	2(distance ≥ 10 mm)		
$\Phi > 0.5$	0		

④ Polarizer Bubble

Zone Size (mm)	Acceptable Qty		
	A	B	C
$\Phi \leq 0.2$	Ignore		
$0.2 < \Phi \leq 0.4$	3(distance ≥ 10 mm)		
$\Phi > 0.4$	0		

3.0	LCD Pixel defect	<p>Pixel bad points</p> <table border="1" data-bbox="539 309 1497 1055"> <thead> <tr> <th data-bbox="539 309 730 360">Item</th> <th data-bbox="730 309 1246 360">Zone A</th> <th data-bbox="1246 309 1497 360">Acceptable Qt</th> </tr> </thead> <tbody> <tr> <td data-bbox="539 360 730 521" rowspan="3">Bright dot</td> <td data-bbox="730 360 1246 416">Random</td> <td data-bbox="1246 360 1497 416">N≤2</td> </tr> <tr> <td data-bbox="730 416 1246 472">2 dots adjacent</td> <td data-bbox="1246 416 1497 472">N≤0</td> </tr> <tr> <td data-bbox="730 472 1246 521">3 dots adjacent</td> <td data-bbox="1246 472 1497 521">N≤0</td> </tr> <tr> <td data-bbox="539 521 730 689" rowspan="3">Dark dot</td> <td data-bbox="730 521 1246 577">Random</td> <td data-bbox="1246 521 1497 577">N≤2</td> </tr> <tr> <td data-bbox="730 577 1246 633">2 dots adjacent</td> <td data-bbox="1246 577 1497 633">N≤0</td> </tr> <tr> <td data-bbox="730 633 1246 689">3 dots adjacent</td> <td data-bbox="1246 633 1497 689">N≤0</td> </tr> <tr> <td data-bbox="539 689 730 1003">Distance</td> <td data-bbox="730 689 1246 1003"> 1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot. </td> <td data-bbox="1246 689 1497 1003">5mm</td> </tr> <tr> <td colspan="2" data-bbox="539 1003 1246 1055">Total bright and dark dot</td> <td data-bbox="1246 1003 1497 1055">N≤4</td> </tr> </tbody> </table> <p data-bbox="539 1066 619 1099">Note:</p> <p data-bbox="539 1122 1481 1211">A) Bright dot: Dots appear bright and unchanged in size in which LCD panel is displaying under black pattern.</p> <p data-bbox="539 1227 1437 1317">B) Dark dot: Dots appear dark and unchanged in size in which LCD panel is displaying under pure red, green, blue picture.</p> <p data-bbox="539 1373 1086 1406">C) 2 dot adjacent = 1 pair = 2 dots</p> <p data-bbox="539 1424 651 1458">Picture:</p> <div data-bbox="667 1507 743 1570" style="display: inline-block; text-align: center;">  </div> <p data-bbox="584 1615 807 1648">2 dot adjacent</p> <div data-bbox="1074 1507 1185 1570" style="display: inline-block; text-align: center;">  </div> <p data-bbox="1042 1615 1265 1648">2 dot adjacent</p> <div data-bbox="675 1675 719 1787" style="display: inline-block; text-align: center;">  </div> <p data-bbox="539 1805 895 1839">2 dot adjacent (vertical)</p> <div data-bbox="1082 1675 1265 1787" style="display: inline-block; text-align: center;">  </div> <p data-bbox="1042 1805 1361 1839">2 dot adjacent (slant)</p>	Item	Zone A	Acceptable Qt	Bright dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Dark dot	Random	N≤2	2 dots adjacent	N≤0	3 dots adjacent	N≤0	Distance	1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot.	5mm	Total bright and dark dot		N≤4
Item	Zone A	Acceptable Qt																							
Bright dot	Random	N≤2																							
	2 dots adjacent	N≤0																							
	3 dots adjacent	N≤0																							
Dark dot	Random	N≤2																							
	2 dots adjacent	N≤0																							
	3 dots adjacent	N≤0																							
Distance	1. Minimum Distance Between Bright dots. 2. Minimum Distance Between dark dots 3. Minimum Distance Between dark and bright dot.	5mm																							
Total bright and dark dot		N≤4																							

4.0	Line defect (LCD /Polarizer backlight black/white line, scratch, stain)  W: width, L : length N : Count	<table border="1"> <thead> <tr> <th rowspan="2">Width(mm)</th> <th rowspan="2">Length(m)</th> <th colspan="3">Acceptable Qty</th> </tr> <tr> <th>A</th> <th>B</th> <th>C</th> </tr> </thead> <tbody> <tr> <td>$\Phi \leq 0.05$</td> <td>Ignore</td> <td colspan="2">Ignore</td> <td rowspan="3">Ignore</td> </tr> <tr> <td>$0.05 < W \leq 0.06$</td> <td>$L \leq 4.0$</td> <td colspan="2">$N \leq 3$</td> </tr> <tr> <td>$0.06 < W \leq 0.08$</td> <td>$L \leq 3.0$</td> <td colspan="2">$N \leq 2$</td> </tr> <tr> <td>$W > 0.08$</td> <td colspan="4">Define as spot defect</td> </tr> </tbody> </table>	Width(mm)	Length(m)	Acceptable Qty			A	B	C	$\Phi \leq 0.05$	Ignore	Ignore		Ignore	$0.05 < W \leq 0.06$	$L \leq 4.0$	$N \leq 3$		$0.06 < W \leq 0.08$	$L \leq 3.0$	$N \leq 2$		$W > 0.08$	Define as spot defect			
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$W > 0.08$	Define as spot defect																											
5.0	Electronic Components SMT.	Not allow missing parts, solderless connection, cold solder joint, mismatch. The positive and negative polarity opposite																										
6.0	Display color & Brightness.	<ol style="list-style-type: none"> Color: Measuring the color coordinates, The measurement standard according to the datasheet or samples. Brightness: Measuring the brightness of White screen, The measurement standard according to the datasheet or Samples. 																										
7.0	LCD Mura/Waving/ Hot spot	Not visible through 5% ND filter in 50% gray or judge by limit sample if necessary.																										

Criteria (functional items)

Number	Items	Criteria (mm)
1	No display	Not allowed
2	Missing segment	Not allowed
3	Short	Not allowed
4	Backlight no lighting	Not allowed

8. Reliability Test Result

Item	Condition	Inspection after test
High Temperature Operating	70°C,96HR	Inspection after 2~4hours storage at room temperature, the sample shall be free from defects: 1.Air bubble in the LCD; 2.Non-display; 3.Missing segments/line; 4.Glass crack; 5.Current IDD is twice higher than initial value.
Low Temperature Operating	-20°C, 96HR	
High Temperature Storage	80°C, 96HR	
Low Temperature Storage	-30°C, 96HR	
High Temperature & High Humidity Operating	+60°C, 90% RH ,96 HR	
Thermal Shock (Non-operation)	-10°C,30 min ↔ 60°C,30 min, Change time:5min 20CYC.	
ESD test	C=150pF, R=330,5points/panel Air:±8KV, 5times; Contact:±6KV, 5 times; (Environment: 15°C~35°C, 30%~60%).	
Vibration (Non-operation)	Frequency range:10~55Hz, Stroke:1.5mm Sweep:10Hz~55Hz~10Hz 2 hours for each direction of X.Y.Z. (6 hours for total) (Package condition).	
Box Drop Test	1 Corner 3 Edges 6 faces,80cm(MEDIUM BOX)	

Remark:

- 1.The test samples should be applied to only one test item.
- 2.Sample size for each test item is 5~10pcs.
- 3.For Damp Proof Test, Pure water(Resistance > 10MΩ) should be used.
- 4.In case of malfunction defect caused by ESD damage, if it would be recovered to normal state after resetting, it would be judged as a good part.
- 5.Failure Judgment Criterion: Basic Specification, Electrical Characteristic, Mechanical Characteristic, Optical Characteristic.
6. The color fading mura of polarizing filter should not care.

9. Cautions and Handling Precautions

9.1 Handling and Operating the Module

(1) When the module is assembled, it should be attached to the system firmly.

Do not warp or twist the module during assembly work.

(2) Protect the module from physical shock or any force. In addition to damage, this may cause improper operation or damage to the module and back-light unit.

(3) Note that polarizer is very fragile and could be easily damaged. Do not press or scratch the surface.

(4) Do not allow drops of water or chemicals to remain on the display surface.

If you have the droplets for a long time, staining and discoloration may occur.

(5) If the surface of the polarizer is dirty, clean it using some absorbent cotton or soft cloth.

(6) The desirable cleaners are water, IPA (Isopropyl Alcohol) or Hexane.

Do not use ketene type materials (ex. Acetone), Ethyl alcohol, Toluene, Ethyl acid or Methyl chloride. It might permanent damage to the polarizer due to chemical reaction.

(7) If the liquid crystal material leaks from the panel, it should be kept away from the eyes or mouth. In case of contact with hands, legs, or clothes, it must be washed away thoroughly with soap.

(8) Protect the module from static; it may cause damage to the CMOS ICs.

(9) Use finger-stalls with soft gloves in order to keep display clean during the incoming inspection and assembly process.

(10) Do not disassemble the module.

(11) Protection film for polarizer on the module shall be slowly peeled off just before use so that the electrostatic charge can be minimized.

(12) Pins of I/F connector shall not be touched directly with bare hands.

(13) Do not connect, disconnect the module in the "Power ON" condition.

9.2 Storage and Transportation.

(1) Do not leave the panel in high temperature, and high humidity for a long time.

It is highly recommended to store the module with temperature from 0 to 35 °C and relative humidity of less than 70%

(2) Do not store the TFT-LCD module in direct sunlight.

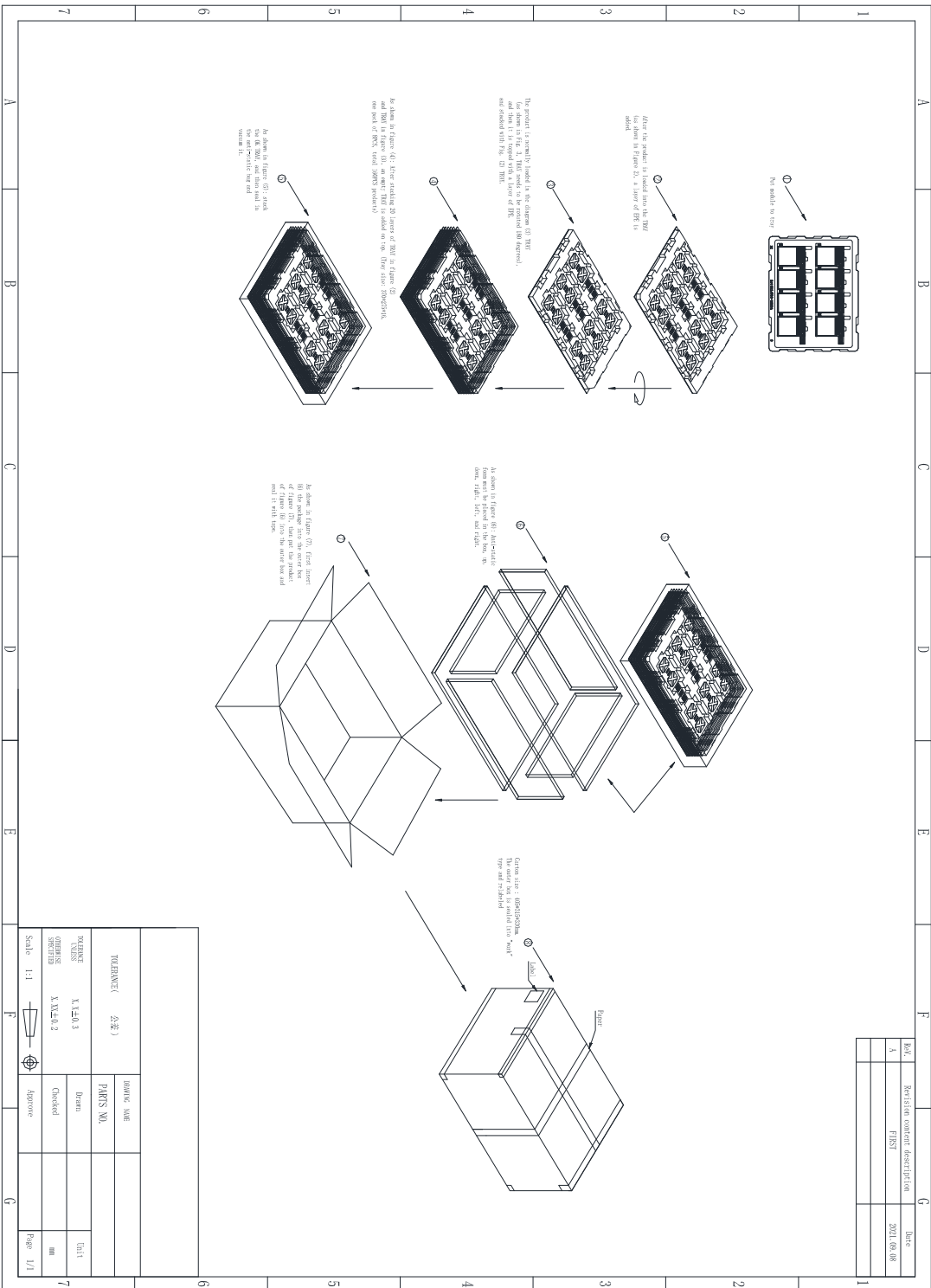
(3) The module shall be stored in a dark place. When storing the modules for a long time, be sure to adopt effective measures for protecting the modules from strong ultraviolet radiation, sunlight, or fluorescent light.

(4) It is recommended that the modules should be stored under a condition where no condensation is allowed. Formation of dewdrops may cause an abnormal operation or a failure of the module.

In particular, the greatest possible care should be taken to prevent any module from being operated where condensation has occurred inside.

(5) This panel has its circuitry FPC on the bottom side and should be handled carefully in order not to be stressed.

10. Packing



REV.	Revision content description	Date
1	First	2021.09.08

TRADE NAME	公考)	MODEL NAME	
PARTS NO.			
FORBID	X.M.LD.3	Drawn	1/1
OTHERS	X.M.LD.2	Checked	mm
Scale	1:1	Approve	Page 1/1